

5 Game Ideas

1. Head, Shoulders, Ball

Materials: a small ball (ping-pong ball, tape ball, etc.)

Instructions: Set a ball on the floor or on a table between two contestants. They must touch their heads, touch their shoulders, or reach for the ball, according to the directions being called out. The contestant to successfully grab or cover the ball with their hands when “ball” is called out wins. *It doesn’t count if the ball falls off the table.

2. Balloon Hat (or Lightbulb Hat) Relay Race

Materials: Balloons, Styrofoam bowls, and tape

Instructions: Make a hat from an upside-down Styrofoam bowl with a balloon taped on top. The teams must race around their designated area while wearing the special hats. If the hats fall off, they must stop and put them on again before continuing.

3. Bible Baseball

Materials: file folder gameboard and game pieces, dice, lists of Bible questions

Instructions: Divide the class into two teams. Each team will take turns seeing how many runs their players can get before 3 of their players get out. The numbers on the di represent these things that can happen on a turn:

#1 Easy Bible Question~ worth a 1-base hit (all pieces already on bases move one)

#2 Medium Bible Question~ worth a 2-base hit (all pieces already on bases move two)

#3 Hard Question worth a Home-run~ worth a home-run! (all pieces on bases go Home)

#4 Pick the Question Level~ easy, medium, or hard

#5 Ball (roll again) (if rolled 2 twice in a row, player advances to base 1 if unoccupied)

#6 Foul Ball (roll again) (if rolled 2 in a row, will count as a strike)

Players receive a “strike” for every answer they get wrong or do not know how to answer. Three strikes and the player is out. When three players get out, the next team goes. *Only complete runs count as points.

4. Cookie Cutter Relay

Materials: two tables, stiff dough made with flour and water, 1 cookie cutter per team

Instructions: Divide into two teams. The captains of each team must flatten (or roll out) their team's dough on a table. The team mates come up in relay-fashion to cut out a cookie shape in the dough and carefully pick it up to take to another table. The team with the most cut-out cookies or to be the first to make a certain number of cut-out cookies wins

5. Apples to Apples-Style Game

Materials: Several Bible story-themed categories with random names of objects, places, and people written on paper slips, A list of 15 descriptive words: dirty, messy, most famous, small, big, etc. (or use the Apples to Apples green cards)

Instructions: Call on volunteers to come to the front and pick a slip of paper from a category and tell what they got. (Eg. Noah's ark themed words~ sheep, lion, panda, lizard, goat, dove, etc.) Call on someone to give you a number between 1 and 15 (Eg. "Dirty"~ Everyone discusses which animal on the Ark they think best fits the term "dirty" and votes.) Have a vote by a raising of hands. The animal with the most votes wins.

List of descriptive words:

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| 1. Big | 6. Happy | 11. Best |
| 2. Small | 7. Sad | 12. Crazy |
| 3. Stinky | 8. Beautiful | 13. Soft |
| 4. Dirty | 9. Hard | 14. Fun |
| 5. Clean | 10. Worst | 15. Annoying |